LSTF FUTURE LEADER INTERNSHIP PROGRAM (FLIP)

PHU HUNG SECURITIES (PHS)

A. COMPANY/ORGANIZATION INFORMATION

Company/Organization Name:	**PHU HUNG SECURITIES CORPORATION**
Company/ Organization Description:	Established in 2006, Phu Hung Securities ("PHS") with CX-Technology, Taiwan, as strategic shareholder, have long term development of over 18 years in the Vietnam stock market. Together with the strong financial background and a team of seasoned professionals, When investing with PHS, we will provide innovative financial solutions to help our investors achieve their investment goals.
Industry / Business Sector:	Securities
Office Address:	Head Office - 21st Floor, Phu My Hung Tower, No. 08 Hoang Van Thai, Tan My Ward, HCMC
Website:	https://www.phs.vn

B. INTERNSHIP / FRESHER POSITION DETAILS

Position Title(s):	Game Design Intern
Department / Division:	Securities Service
Number of Openings:	1
Employment Type:	☑ Internship ☐ Fresher / Entry-level ☐ Project-based
Working Mode:	☑ On-site ☐ Hybrid ☐ Remote
Duration:	3 - 6 months
Preferred Start Date:	23/11/2026
Work Location:	Head Office

C. JOB DESCRIPTION & REQUIREMENTS

Main Responsibilities:

- Research and propose game concepts and gamification ideas for PHS Game Hub to enhance customer engagement with the PHS platform.
- Support the design of game rules, missions, challenges, points, badges, reward systems, and leaderboards to encourage user participation.
- Research user behavior, gamification trends, and best practices from financial applications, trading platforms, and other digital products.
- Develop user flows, wireframes, and prototypes to illustrate game concepts and user interaction journeys.
- Collaborate with the Mentor and Product, Business, UX/UI, and IT teams to refine game concepts and support implementation.
- Participate in testing game features, collecting user feedback, and proposing improvements to

usability and user engagement.
- Support the preparation and maintenance of game design documents, feature specifications, and other project-related materials.

Required Skills / Qualifications:

- Third-year or fourth-year college/university students or recent graduates in Game Design, Information Technology, or related fields.
- Basic knowledge of or a strong interest in game design, gamification, and user experience (UX) design.
- Creative thinking, logical reasoning, and an interest in games, interactive experiences, and user engagement.
- Ability to research, analyze, and propose ideas for game concepts, mechanics, and user engagement strategies.
- Ability to communicate and present ideas clearly through documentation, user flows, wireframes, or prototypes.
- Familiarity with Figma, Canva, or equivalent design tools is an advantage.
- Personal projects, academic assignments, coursework, or a portfolio related to game design, interactive applications, or gamification are an advantage but not mandatory.
- Available for an internship of at least three months.

Preferred Majors / Background:

☐ Open to All Majors	☐ Law	☐ Engineering	☐ Design / Architecture
☐ Business & Management	☐ Education	☐ Social Sciences	☐ Medicine / Health
☑ Technology	☐ Finance	☑ Other: Game Design	

Languages Required:

☐ Vietnamese ☐ English ☑ Both ☐ Other: _____

D. REMUNERATION & BENEFITS

Monthly Allowance / Salary:

☐ None ☑ Fixed amount (VND): 2,000,000 - 2,400,000/month (for full-time internship)

E. APPLICATION & EVALUATION PROCESS

- Application Method: Please send your CV to education@lstf.org.vn and CC linh.ngo@lstf.org.vn, vy.luong@lstf.org.vn
- Required Documents:

☑ Resume ☐ Cover Letter ☐ Transcript ☐ Portfolio ☐ Others: _____

- Deadline for Application: 22/11/2026
- Expected Interview Date / Process: 23/10 - 22/11/2026
- Supervisor / Mentor during Internship: PHS's Securities Service staff